

Afrika Schützenkompanie (164.)

Confident Veteran

tarzit mid

German

Mid-War

Infantry Company

Platoon	Qty	Unit	Points
Headquarters			
Company HQ (90., 164.) - p.27	2 2 2 2	Cmd Panzerknacker SMG team Kubelwagen MG34 HMG team Kfz 70 truck	115
Combat Platoons			
Afrika Schützen Platoon (164.) - p.27	1 1 6 4 2 2 1	Cmd Panzerknacker SMG team Kubelwagen MG team Kfz 70 truck 5cm PaK38 gun Sd Kfz 10 Anti-tank Rifle team	295
Afrika Schützen Platoon (164.) - p.27	1 1 4 2	Cmd Panzerknacker SMG team Kubelwagen MG team Kfz 70 truck	140
Divisional Support			
Carri Platoon - p.93	4	M14/41	240
Elite Allied Platoon			
Tank-hunter Platoon - p.37	2	Marder III (7.62cm)	165
Pionier Platoon - p.31	1 1 6 3 1 1	Cmd Pioneer Rifle/MG team Kfz 15 field car Pioneer Rifle/MG team 3-ton truck 5cm PaK38 gun Pioneer Supply 3-ton truck	270
Anti-tank Gun Platoon - p.38	1 1 3 3	Cmd SMG team Kfz 15 field car 7.5cm PaK40 gun Kfz 70 truck	225
Heavy Panzerspäh Platoon - p.34	2	Sd Kfz 231 (8-rad)	85
Rocket Launcher Battery - p.40	1 1 1 3	Cmd SMG team Observer Rifle team Kubelwagen 15cm NW41	115
Company Points:			1650

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Source document: North Africa

Arsenal

Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
Weapon	Range	ROF	Anti-tank	Firepower	
Tanks					
M14/41	Standard Tank	3	2	1	Co-ax MG, Twin hull MG.
47/32 gun	24"/60cm	2	7	4+	
Tank-hunters					
Marder III (7.62cm)	Standard Tank	1	0	0	Hull MG.
7.62cm PaK36(r) gun	32"/80cm	2	11	3+	Hull mounted.
Armoured Cars					
Sd Kfz 231 (8-rad)	Jeep	2	0	0	Co-ax MG, Recce.
2cm KwK38 gun	16"/40cm	3	5	5+	

Gun Teams						
Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
15cm NW41 rocket launcher	Light	64"/160cm	-	3	4+	Rocket Launcher, Smoke bombardment.
MG34 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
5cm PaK38 gun	Medium	24"/60cm	3	9	4+	Gun shield.
7.5cm PaK40 gun	Medium	32"/80cm	2	12	3+	Gun shield.

Infantry Teams						
Team	Range	ROF	Anti-tank	Firepower	Notes	
Anti-tank Rifle team	16"/40cm	2	4	6+	Tank Assault 3.	
MG team	16"/40cm	3	2	6+	ROF 2 when pinned down.	
Rifle team	16"/40cm	1	2	6+		
Rifle/MG team	16"/40cm	2	2	6+		
SMG team	4"/10cm	3	1	6+	Full ROF when moving.	

Additional Training and Equipment

Panzerknacker teams are rated as Tank Assault 5.

Pioneer teams are rated as Tank Assault 4.

Transport Teams					
Vehicle	Mobility	Front	Side	Top	Equipment and Notes
Trucks					
Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Horch, Krupp, or Steyr Kfz 70 truck	Wheeled	-	-	-	
Opel Blitz 3-ton truck	Wheeled	-	-	-	
Pioneer Supply 3-ton truck	Wheeled	-	-	-	

Tractors

Sd Kfz 10 (1t), Sd Kfz 11 (3t), or Sd Kfz 7 (8t) half-track	Half-tracked	-	-	-	
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Vehicle Machine-guns					
Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.



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Special Rules
<p>Heavy Panzerspäh Platoon - p.34</p> <p>Heavy Panzerspäh Patrols operate as separate platoons, each with their own command team. Although its patrols operate as separate platoons for all other purposes, a Heavy Panzerspäh Platoon deploys all at the same time as a single platoon. For example, this means that you treat the entire Heavy Panzerspäh Platoon as a single platoon when calculating the number of platoons held in Ambush or Reserve.</p> <p>Heavy Panzerspäh Platoons are Reconnaissance Platoons.</p>
<p>Pionier Platoon - p.31</p> <p>At the start of the game before deployment you may replace one Pioneer Rifle/MG team per Pionier Squad with a Flame-thrower team.</p>