

# Peredovoye Otryad

Fearless Trained

Forward Detachment  
Mechanised Company

Soviet Late-War

Platoon	Qty	Unit	Points
Headquarters			
Peredovoye Otryad HQ - p.77	1 1 1	Cmd Rifle team Jeep T-34 obr 1942	65
Combat Companies			
Tankovy Company - p.22 <b>Confident Trained</b>	7 3	T-34 obr 1942 T-34/85 obr 1943	440
Tank-Rider Company (Guards) - p.69	1 6	Cmd SMG team SMG team	135
Weapons Companies			
Assault Gun Company - p.107 <b>Confident Trained</b>	4	SU-122	170
Light Tankovy Company - p.23 <b>Confident Trained</b>	9	T-70 obr 1943	190
Corps Support Companies			
Gvardeyskiy Tyazhelyy Tankovy Company - p.46	3	KV-85	335
Tank Killer Company (Guards) - p.134	4	SU-100	345
Spetsnaz Platoon - p.75 <b>Fearless Veteran</b>	1 1 2 1	Cmd SMG team Captured Sd Kfz 250 half-track SMG team Captured Sd Kfz 251 half-track	100
Company Points:			1780

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Source document: Red Bear

## Arsenal

### Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
<b>Light Tanks</b>					
T-70 obr 1943	Standard Tank	4	2	1	Co-ax MG, Limited vision, Wide tracks.
<i>45mm obr 1938 gun</i>	<i>24"/60cm</i>	<i>1</i>	<i>7</i>	<i>4+</i>	
<b>Medium Tanks</b>					
T-34 obr 1942	Standard Tank	6	5	1	Co-ax MG, Hull MG, Fast tank, Limited vision, Wide-tracks.
<i>76mm F-34 gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>9</i>	<i>3+</i>	
T-34/85 obr 1943	Standard Tank	7	5	1	Co-ax MG, Hull MG.
<i>85mm D-5T gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>12</i>	<i>3+</i>	
<b>Heavy Tanks</b>					
KV-85	Slow Tank	9	7	2	Co-ax MG, Turret-rear MG.
<i>85mm D-5T gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>12</i>	<i>3+</i>	
<b>Assault-guns</b>					
SU-122	Standard Tank	5	5	1	
<i>122mm obr 1938 howitzer</i>	<i>24"/60cm</i>	<i>2</i>	<i>10</i>	<i>2+</i>	<i>Breakthrough gun, Hull mounted.</i>
SU-100	Slow tank	9	5	1	Overloaded.
<i>100mm D-10S gun</i>	<i>40"/100cm</i>	<i>1</i>	<i>16</i>	<i>2+</i>	<i>Hull mounted.</i>

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

## Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>Trucks</b>					
Jeep	Jeep	-	-	-	Optional Passenger-fired AA MG or .50 cal AA MG.

### Armoured Personnel Carriers

Captured Sd Kfz 250 half-track	Half-tracked	1	0	0	Passenger-fired MG.
Captured Sd Kfz 251 half-track	Half-tracked	1	0	0	Passenger-fired Hull MG.

## Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

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### Special Rules

#### Gvardeyskiy Tyazhelyy Tankovy Company - p.46

Tanks equipped with PT mine rollers use the Mine Flails and Rollers rules in the Flames of War rulebook.

The heavy tanks of a Gvardeyskiy Tyazhelyy Tankovy Polk HQ and Gvardeyskiy Tyazhelyy Tankovy Company are not affected by the Hen and Chicks special rule.

#### Peredovoye Otryad HQ - p.77

Exploitation Force

A Peredovoye Otryad Always Attacks (see page 257 of the rulebook).

Any tanks in your Peredovoye Otryad HQ, and in your Combat and Weapons Tankovy Company, Gvardeyskiy Tankovy Company, or Inomarochnikiy Tankovy Company, must be the same type of tank. However, Tankovy Companies may be equipped with a mix of T-34/76 and T-34/85 tanks.

#### Spetsnaz Platoon - p.75

A Spetsnaz Platoon is a Reconnaissance Platoon and a Decoy Platoon. See the Decoy rules on page 143.

A Spetsnaz Platoon is an exception to the Centralised Control doctrine. They operate as a normal platoon.

A Spetsnaz Platoon is an Infiltration Platoon. They may infiltrate a Tankovy Company, Gvardeyskiy Tankovy Company, Inomarochnikiy Tankovy Company, Motostrelkovy Company, Tank-rider Company, Motostrelkovy Submachine-gun Company, or Razvedki Platoon. See the Infiltration rules on page 143.

#### Tank Killer Company (Guards) - p.134

Cat Killers

M10, SU-85, SU-85M, and SU-100 assault guns do not use the Volley Fire special rule. Instead, M10, SU-85, SU-85M, and SU-100 assault guns that did not move in the Movement Step may re-roll failed rolls To Hit when shooting their main guns at platoons with all teams more than 16"/40cm away.